## bitpunk.fm issue 0.2

Sekret Stuff!!

Keep out!

bitpunk.fm episode 0.2 puzzle.

The following is for educational and enterainment purposes only.

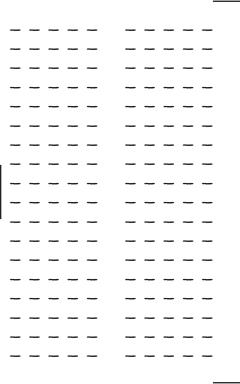
only.

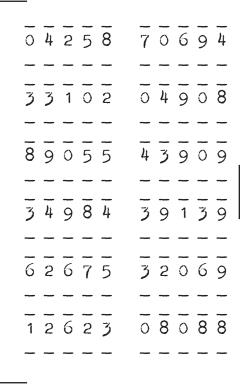
This booklet will help you solve the

puzzle on the cas-

sette.

```
CODE-0 B-70 P-80 FIG-90
       C-71Q-81(.)-91
A-1
       D-72 R-82 (:)-92
E-2
       F-73 S-83 (1)-93
I-3
       G-74U-84()-94
N-4
       H-75 V-85 (+)-95
0-5
T-6
       J-76 W-86 (-)-96
       K-77 X-87 (=)-97
       L-78 Y-88 REQ-98
       M-79 Z-89 SPC-99
Numbers are encoded
in a set of three so
example:
3 becomes 333
5 becomes 555
14 becomes 111 444
```





## Code Table 1 Selected Entries

OOO ABORT 136 CANCEL 244 DANGER 253 DECODE 316 EXECUTE 415 IMMEDIATE 442 INSTRUCTIONS 460 LOCATION 488 MEETING 677 RADIO

488 MEETING 677 RADIO 811 TODAY 820 TOMORROW 893 URGENT

947 CASSETTE

956 SAT

